

# LEON Buildroot

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## LEON Buildroot User's Manual

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# 1. Introduction

## 1.1. Overview

This Buildroot release for LEON is suitable for using Buildroot as a frontend for building both the Linux kernel and a root file system with user space software. It contains default configurations for LEON systems that can be used as a baseline. Nothing however is preventing it to be used to build only a userspace environment, that can be used together with an externally built kernel.

The main documentation for how to work with Buildroot is found in the regular Buildroot manual. It is provided in several different forms in the `docs/prebuilt` directory, including as text, PDF and HTML. In the top level directory there is a general Buildroot README file as well as a changelog, in the `CHANGES` file, for the upstream Buildroot release the LEON Buildroot release is based on. This manual and a changelog for the LEON Buildroot release can be found in the `docs/gaisler` directory.

This document describes the particulars of the Buildroot release for LEON. It describes what it adds in on top of the official Buildroot release it is based upon, as well as giving some pointers and tips. Our latest Linux kernel release is included as kernel patches that are automatically used when using our default configuration. Our toolchains, the MKLINUXIMG second stage bootloader as well as optionally the MKPROM2 boot loader can be downloaded automatically and configured within the Buildroot configuration interface.

This Buildroot release is not aimed to be used under the Linuxbuild LEON Linux kernel and userspace build environment, that is being phased out. It is rather aimed to be used instead of Linuxbuild.

## 1.2. Host System Requirements

The Buildroot frontend is only supported under Linux. See the section “System requirements” in Chapter 2 of the regular Buildroot manual for details on what is required to be installed on the host system.

In particular for configuring Buildroot, the Linux kernel and some other components it is advisable to install development versions of the Qt5 library.

## 1.3. Installation

Download `leon-buildroot-2022.02-1.1.tar.bz2` available from <https://gaisler.com>. Unpack it anywhere with

```
tar xf leon-buildroot-2022.02-1.1.tar.bz2
```

This will unpack to a directory `leon-buildroot-2022.02-1.1`. Enter it with:

```
cd leon-buildroot-2022.02-1.1
```

This is the top level Buildroot directory from which everything is done unless otherwise specified. Relative paths in configurations are in general relative to this Buildroot top level directory. This goes for relative paths mentioned in this manual as well.

Tools specific for LEON such as LEON Linux toolchains, MKLINUXIMG, and MKPROM2 are downloaded automatically, potentially after selecting between versions in the Buildroot configuration.

## 2. Quick start guide

Install Buildroot

```
tar xf leon-buildroot-2022.02-1.1.tar.bz2
```

Enter the Buildroot top level directory.

```
cd leon-buildroot-2022.02-1.1
```

Set up the default configuration:

```
make gaisler_leon_defconfig
```

Other possible default configurations are listed in Section 3.1.

Optionally, do additional configurations in the Kconfig interface:

```
make xconfig
```

See Section 1.2 for system requirements. See the configuration section printed by `make help` for additional means of configuration, e.g. `make menuconfig`.

Start the process of downloading and building everything:

```
make
```

The resulting RAM image can be found at `output/images/image.ram`. It is ready to be loaded and run in e.g. GRMON or TSIM on a LEON system with memory at address `0x40000000`. Symbols for the kernel for debugging purposes can be found in `output/images/vmlinux`. They can be loaded from within GRMON or TSIM with the **symbols** command, or in GDB with the **symbol-file** command.

Loading and running the image using GRMON3 can be done, replacing “-somedebuglink” with an appropriate debug link, with e.g.

```
grmon -somedebuglink -nosram -nb -u -e "load output/images/image.ram; symbols output/images/vmlinux; run"
```

Loading and running the image in the TSIM3 simulator can be done with e.g.

```
tsim-leon3 -nosram output/images/image.ram -sym output/images/vmlinux -e "run"
```

### 3. Configuring and Building

General information on how to configure Buildroot and different packages can be found in the regular Buildroot manual.

#### 3.1. Default Configurations

This chapter lists the different default configurations for LEON systems that are provided in the release. These can be built upon to suit a particular LEON system. These default configurations also chooses a default Linux kernel configuration.

Table 3.1. Default Configurations

Configuration	Target	Notes
<code>gaisler_leon_defconfig</code>	General LEON3/4/5 systems	Assumes memory at 0x40000000
<code>gaisler_gr740_defconfig</code>	GR740	General GR740 config to base board specifics on
<code>gaisler_ut700_defconfig</code>	UT700	General UT700 config, with errata fixes enabled, to base board specifics on

As an example, to use e.g. “`gaisler_leon_defconfig`” configuration, just do

```
make gaisler_leon_defconfig
```

#### 3.2. Buildroot Configuration

Buildroot, what packets to build and some configuration of built packets can be configured using e.g.

```
make xconfig
```

or

```
make menuconfig
```

See the regular Buildroot manual for details and alternatives.

The Buildroot configuration file is by default placed in `.config` in the top level directory. The configuration file itself is unaffected by `make clean`.

See also the LEON Linux User's manual [<https://www.gaisler.com/doc/leon-linux.pdf>] for some pointers on useful Buildroot packages for certain drivers and kernel subsystems.

#### 3.3. Linux Kernel Configuration

The kernel can be configured using e.g.

```
make linux-xconfig
```

See Chapter 4 for Linux kernel matters.

#### 3.4. MKLINUXIMG Configuration

The MKLINUXIMG second stage bootloader is enabled and configured as part of the Buildroot configuration under the bootloader section. Just as regular Buildroot packages, it is downloaded and installed automatically.

See also the LEON Linux User's manual [<https://www.gaisler.com/doc/leon-linux.pdf>] for input on specific configuration needs for different drivers and subsystems.

#### 3.5. MKPROM2 Configuration

The optional MKPROM2 bootloader is enabled and configured as part of the Buildroot configuration under the bootloader section. Just as regular Buildroot packages, it is downloaded and installed automatically.

#### 3.6. Building

When all configuration has been done, build everything with

make

The resulting images will by default be placed in the `output/images`. For example:

*Table 3.2. Produced in `output/images`*

File	Description
<code>image.ram</code>	Executable RAM file produced by MKLINUXIMG
<code>vmlinux</code>	Kernel file. Use as symbol file for kernel debug
<code>image.prom</code>	Executable ROM file from MKPROM2
<code>rootfs.cpio</code>	CPIO Root file system, suitable for initramfs.

### 3.6.1. Rebuilding

When adding new packages via the Buildroot configuration, or reconfiguring the kernel via the Buildroot make system, it is often enough to just do

make

but sometimes that is not enough. See the section “Understanding how to rebuild packages” in the regular Buildroot manual for more details. See also the section “Understanding when a full rebuild is necessary” in the regular Buildroot manual for details on rebuilding and when that is necessary.

Beware of lost Linux kernel configurations (and other configurations done via separate configuration targets) on a full rebuild. See Section 4.2 on how to prevent that.

## 4. Building the Linux Kernel in Buildroot

This chapter touches on matters related to setting up, configuring and building the Linux kernel specifically in the Buildroot environment. For our general documentation on LEON Linux, see the LEON Linux User's manual [<https://www.gaisler.com/doc/leon-linux.pdf>]. As usual, the regular Buildroot manual is the main source of information on these matters. This chapter aims to give some helpful pointers and tips.

### 4.1. Linux Kernel Configuration

The kernel can be configured using e.g.

```
make linux-xconfig
```

or

```
make linux-menuconfig
```

See the regular Buildroot manual for details and alternatives to the above configuration methods. See for general LEON Linux kernel documentation including specific kernel configuration options related for our drivers and kernel subsystems.

### 4.2. Caveats on Loosing the Kernel Configuration

The Linux kernel configuration file is by default placed in `output/build/linux-version/.config`, where `version` corresponds to the kernel version being used. It is important to note that when doing

```
make clean
```

the Linux kernel configuration file will be removed together with everything else that is cleaned up, due to the fact that it resides in the `output/build` directory.

To save the Linux kernel configuration, configure *Buildroot* in the Kernel section, like so:

- Select the “Using a custom (def)config file” option.
  - `BR2_LINUX_KERNEL_CUSTOM_CONFIG`
- Set the “Configuration file path” to a filename (outside of the `output` directory) where you want to save the kernel configuration. A relative path will put it relative to the Buildroot top directory.
  - `BR2_LINUX_KERNEL_CUSTOM_CONFIG_FILE`
- Clear the “Additional configuration fragment files” if is set to anything.
  - `BR2_LINUX_KERNEL_CONFIG_FRAGMENT_FILES`

and then save the configuration to the configured destination with

```
make linux-update-config
```

to save the full configuration file, or

```
make linux-update-defconfig
```

to save a slimmed down configuration file with only changes from default values.

This procedure is not automatic, and one of the two last steps needs to be repeated after changing the Linux kernel configuration for those changes to survive a `make clean`.

Other packages with their own `pkgname-xconfig` configuration target (or similar) can be affected in the same way. See the section on “Storing the configuration of other components” in the regular Buildroot manual for details.

### 4.3. Setting up external LEON Linux kernel source directory

When Buildroot is configured to build the kernel, as is the case in our default configurations, the kernel source code is downloaded and patched. This is fine when not having any needs to change any Linux kernel source code. When actively doing kernel development it is better to set the kernel source in an external (to Buildroot) directory and configure Buildroot to use that.

The LEON Linux kernel releases can be downloaded as separate packages and set up a git work directory with the LEON Linux kernel as a git branch. This is more suitable as a kernel source setup for kernel development.

When the kernel sources has been set up externally, create a `local.mk`, in the same direcotry as the Buildroot `.config` file, containing

```
LINUX_OVERRIDE_SRCDIR = /path/to/linux-src
```

fillig in the path to the checked linux kernel source tree. This will make Buildroot use these source files instead, by syncing the sources to its build directory and. To rebuild after a kernel source code change, do

```
make linux-rebuild all
```

to make sure that both the sources are synced properly and that the entire build chain is triggered.

Note that the caveats in Section 4.2 still applies when using external sources. See the “Using Buildroot during development” section in the regular Buildroot manual for more details on setup up external sources in general.



## 5. Upgrading Buildroot

### 5.1. Upgrading to a new LEON Buildroot release

These are the basic steps for upgrading from an one LEON Buildroot release to another.

- Unpack the new LEON Buildroot release as per Section 1.3.
- Preserve your Linux kernel config as per Section 4.2.
- Preserve other external configurations and additions. See the “Quick guide to storing your project-specific customizations” section in the regular Buildroot manual for details. Note that these guidelines suggests storing them in-tree, but it is also possible to store them out of tree with absolute paths.
- Copy the Buildroot .config configuration file to the new Buildroot base directory (or external output directory if using that).
- Copy over any user added in-tree files or directories referred to by the Buildroot .config to the new directory.
- Rebuild from the new installation.

### 5.2. Follow upstream stable branch

This section gives some pointers on how to follow an upstream stable Buildroot branch instead of waiting for a new LEON Buildroot release from us. See Section 5.1 on how to preserve and move configurations from one Buildroot directory to the new one created by the procedure below.

The example below shows the procedure from the point of view of LEON Buildroot 2022.02-1.0 that is based upon upstream Buildroot release 2022.02.2. That the upstream release in this case is 2022.02.2 can be seen in the CHANGES changelog file in docs/prebuilt.

Check out the upstream Buildroot release that the LEON Buildroot release that you are using is based on, e.g.

```
git clone git://git.buildroot.net/buildroot
cd buildroot
git checkout -b branchname 2022.02.2
```

Create a git commit out of the LEON Buildroot release. Adjust path to archive as needed.

```
git checkout -b custom-leon-buildroot 2022.02.2
tar xf /tmp/leon-buildroot-2022.02-1.0.tar.bz2 --strip-components=1
sed -i '/export BR2_VERSION :=/ s/-.*$// ' Makefile
git add *
git commit -m "LEON Buildroot 2022.02-1.0 additions"
```

Rebase upon the later upstream release, in this example 2022.02.3.

```
git rebase 2022.02.3
```

In case of rebase conflict, standard git procedures apply. Make sure to include the **sed** command above to avoid an otherwise highly probable rebase conflict.

## 6. Support

For support contact the support team at [support@gaisler.com](mailto:support@gaisler.com).

When contacting support, please identify yourself in full, including company affiliation and site name and address. Please identify exactly what product that is used, specifying if it is an IP core (with full name of the library distribution archive file), component, software version, compiler version, operating system version, debug tool version, simulator tool version, board version, etc.

The support service is only for paying customers with a support contract.

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